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A comparison of 3D scan matching techniques for autonomous robot navigation in urban and agricultural environments

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Abstract. Global navigation satellite system (GNSS) is the standard solution for solving the localization problem in outdoor environments, but its signal might be lost when driving in dense urban areas or in the presence of heavy vegetation or overhanging canopies. Hence, the need of alternative or complementary localization methods for autonomous driving. In the last years, exteroceptive sensors have gained much attention due to significant improvements in accuracy and cost-effectiveness, especially 3D range sensors. By registering two successive 3D scans —known as *scan matching*—, it is possible to estimate the pose of the vehicle. This work aims to provide in-depth analysis and comparison of the state-of-the-art 3D scan matching approaches as a solution to the localization problem of autonomous vehicles. Eight techniques (deterministic and probabilistic) are investigated: iterative closest point (with three different embodiments), normal distribution transform, Gaussian mixture model, support vector-parametrized Gaussian mixture and the particle filter implementation. They are demonstrated in long path trials in both urban and agricultural environments and compared in terms of accuracy and consistency. On one hand, most of the techniques can be successfully used in urban scenarios with the probabilistic approaches that show the best accuracy. On the other hand, agricultural settings have proved to be more challenging with significant errors even in short distance trials, due to the presence of featureless natural objects. The results and discussion of this work will guide the reader into selecting the most suitable method and encouraging to build improvements on the identified limitations.

Keywords: Autonomous vehicles, 3D point cloud registration, mobile robot sensing, robot localization.

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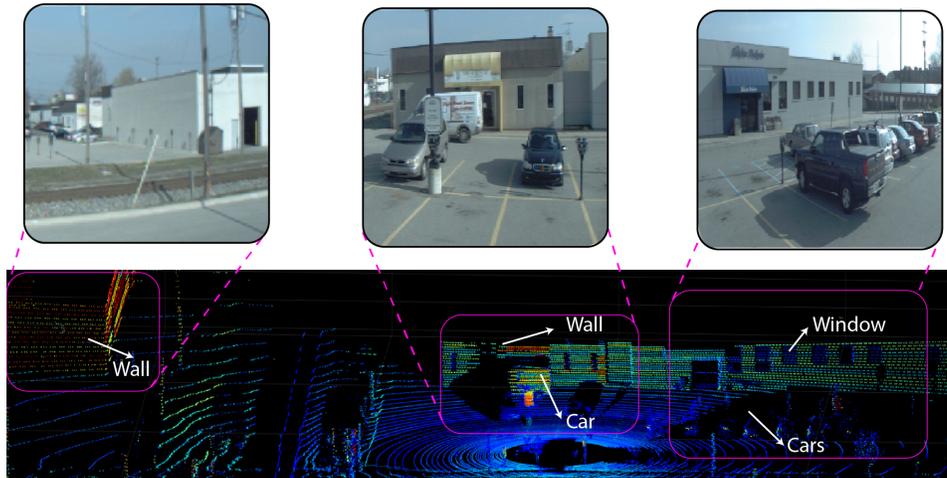
1 Introduction

Efficient and safe navigation of autonomous vehicles relies on the accuracy of their localization system.¹ A poor position estimation dramatically increases the probability of collision, compromising the integrity of the vehicle, the surroundings, and the task being performed. At present, the global navigation satellite system (GNSS) is the most widely adopted solution for localization. However, the position estimation accuracy depends on the available constellation and the quality of the signal.² In nominal conditions, the uncertainty could be of a few centimeters up to few meters.³ In dense urban areas or agricultural environments with dense foliage, the GNSS signal might

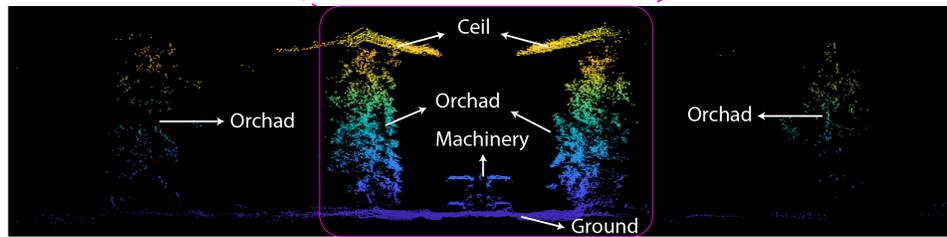
9 be simply lost, making unreliable the localization of the vehicle. More critically, in underground
10 mining sites, there is a complete absence of GNSS signal. Additionally, the costs associated with
11 GNSS antennas with centimeters (or even millimeters) of accuracy are usually considerably higher
12 than standard portable receivers. Therefore, alternative solutions to the localization problem are
13 necessary for replacing or complementing GNSS-based approaches.

14 To this aim, several simultaneous localization and mapping (SLAM) methods have been pro-
15 posed in the last years (see^{4,5} and the references therein). Nevertheless, the fact that the GNSS
16 error is absolute, still represents an advantage when compared to SLAM based approaches or sim-
17 ilar, where the error may accumulate over time or the accuracy depends on the loop closure (see⁴).
18 For example, for dead-reckoning localization –particularly useful for short-path navigation–, the
19 error comes from different sources (e.g., wheel slippage, misalignment, and terrain perturbations),
20 causing its unbound growth over time.^{6,7} Similarly, inertial navigation systems suffer from inte-
21 gration drift: small errors in the measurement of acceleration and angular velocity are integrated
22 into progressively larger errors in velocity and position,⁸ making inertial navigation challenging to
23 use in the long path.⁹

24 Range sensors, such as light detection and ranging (LiDAR) has brought attention to au-
25 tonomous vehicles development, mainly for their decreasing costs and high accuracy.¹⁰⁻¹² The
26 LiDAR-based point cloud information can be used to accomplish localization purposes when us-
27 ing scan matching techniques.¹³ These techniques aim to estimate the rigid motion transformation,
28 which maximizes the overlap between two frames obtained at different time. Scan matching tech-
29 niques have been widely used as a localization system either with 2D (3 DoF)^{14,15} or 3D laser
30 scanners (6 DoF),^{16,17} showing suitable solutions for indoor environments¹² when assuming ob-
31 jects of only polygonal shapes.¹⁵ However, when applying scan matching to unstructured environ-



(a)



(b)

Fig 1: Raw point cloud data and their corresponding images for (a) urban and (b) agricultural environments.

32 ments, the performance of the registration techniques degrades.¹⁸ For example, a comparison of
 33 scan matching techniques in real-world data sets showed the limitations of several scan matching
 34 methods when applied to unstructured environments.¹⁹ To improve registration in a specific envi-
 35 ronment, works such as^{20,21} proposed the extraction of specific patterns (normals from the point

36 cloud, or reflectance information from the LiDAR readings). However, these variations are not
 37 expected to work in all environments since normals are not always available or interpretable, and
 38 reflectance varies significantly for each environment. Figure 1 shows the two cases tackled in this
 39 work: an urban and an agricultural setting, with their corresponding point clouds obtained using a
 40 LiDAR. The urban scene has distinguishable planar surfaces, such as walls, windows and cars. In
 41 contrast, the agricultural setting has irregular point clouds on the trees of the orchard.

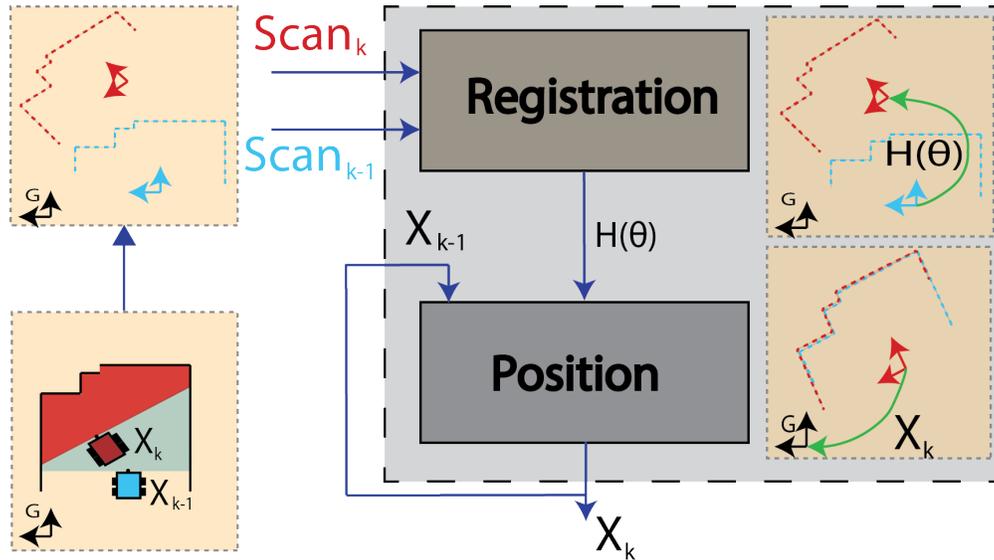


Fig 2: The scan matching takes as input two scans obtained at different time, and they are aligned using a registration algorithm with output $H(\theta)$ which represents the rigid transformation matrix associated with the sensor displacement. The later is then associated with the vehicle motion.¹³ The position, X_k –suffix k stands for sampling time– of the sensor (and therefore, of the vehicle) is obtained concatenating the transformation matrices causing the error in localization to be cumulative.

42 Figure 2 depicts the scan matching process for vehicle localization, assuming the sensor is
 43 mounted on the vehicle (which is the case in this work). The key limitation of applying scan
 44 matching to estimate the pose of the vehicle lies in the dependence of the previous state. Once a
 45 position and orientation are computed, the vehicle does not revisit the place, and it cannot recover
 46 from possible registration error.⁷ Typically, a loop closure approach is used to mitigate this error
 47 in SLAM algorithms. In this work, we consider the scan matching techniques as a self-positioning

48 system without the need to close the loop; therefore, cumulative errors are expected.

49 Registration algorithms consider deterministic and probabilistic data association approaches.
50 The former is a particular case of probabilistic methods, where uncertainty is zero. For example,
51 the Iterative Closest Point (ICP)¹⁷ and the Polar Scan Matching (PSM)²² find correspondences
52 among points using the Euclidean distance in Cartesian and polar coordinates, respectively. Sim-
53 ilarly, the Iterative Dual Correspondence (IDC)²³ incorporates a matching range point to define
54 correspondences and to improve data association.

55 On the other hand, the probabilistic approaches take into account the uncertainties in the sen-
56 sor measurements to implement a maximum likelihood estimator (MLE). However, when using a
57 probabilistic approach with the wrong parameters, the uncertainty can produce worst results than
58 deterministic approaches. Some examples of these approaches are the generalized-ICP (GICP),²⁴
59 and the normal distribution transform (NDT).²⁵ The latter describes the point cloud by a set of
60 local probability density functions using a voxel-based structure. This, however, is one of the main
61 disadvantages since there is not a validated method of selecting the right voxel size. When the
62 cell is significantly big, the computational time is low, and the accuracy decreases. In contrast,
63 when the voxel size is small, the accuracy increases, but it comes with a high computational cost.
64 Variations of NDT include a pre-processing stage,^{26,27} where the objects in the scene are grouped
65 according to their similarities. For example, in,²⁶ it is used edges and planes acquired from the
66 scene to differentiate objects. Further, in²⁷ the differentiation is improved by incorporating the
67 POINTNET++ network,²⁸ which is used for applying semantic segmentation in the scene. After
68 the label assignment, the NDT is performed individually to the same label objects, and the rigid
69 transformation is obtained by minimizing the sum of all rigid transformations.

70 Regarding probabilistic approaches, a Gaussian mixture models (GMM) representation could

71 also be used for performing registration, as shown in.²⁹ The GMM approach can deal with noise
72 and outliers to some extent,³⁰ unlike the previously mentioned approaches (NDT, GICP). Different
73 variations of GMM registration algorithms rely on the need for a pre-processing stage, which is
74 the case of the Support Vector-parametrised Gaussian Mixture (SVR).³¹ Other probabilistic reg-
75 istration algorithms are based on filtering theory: they can use prior information in a maximum
76 posterior (MAP) sense.³² The registration methods that use MAP estimator often use Bayesian
77 filters, such as Kalman or Bingham filter.³³ A significant disadvantage of these filtering-based
78 methods is the requirement of tuning several parameters, which can be counter-intuitive.

79 This work aims to lead the readers into the different registration algorithms existing in the
80 literature and show how suitable they are for addressing the positioning problem for reliable au-
81 tonomous navigation in two specific and yet different environments: urban and agricultural, as-
82 suming exteroceptive sensors mounted on the vehicles.

83 Although several scan matching techniques have been proposed during the past decade [28],
84 we try to cover some of the most representative deterministic and probabilistic approaches in this
85 work. To this aim, we have selected a variety of open-source approaches (see Appendix), which
86 have been widely used by the scientific community because of their easily obtainable implementa-
87 tion. We begin by describing the well-known ICP and its variations to point-to-point and point-to-
88 plane. Then, we describe the GICP, the NDT, the GMM, the coherent point drift (CPD), the SVR,
89 and the Particle Filter registration (PF) algorithm. We analyze the performance of the previously
90 mentioned techniques under different navigation trials. The comparison of all the algorithms is
91 made with real data from urban and agricultural environments under real field conditions, acquired
92 by two vehicles (a car and an autonomous agricultural platform, respectively), with a 3D LiDAR
93 sensor, thus offering an in-depth insight of such techniques with long path field results.

94 **2 Mathematical background**

95 Let S and T be a source point cloud and a target point cloud, respectively. The goal is to find the
 96 rigid transformation matrix that aligns S with T as shown in Fig. 3. For this purpose, a transfor-
 97 mation matrix, H , with parameters $\theta = [x, y, z, roll, pitch, yaw]^T$ is applied to the source point
 98 cloud, as $H(S, \theta)$. Such transformation is obtained through an iterative procedure, which consists
 99 of a maximum number of iterations, I_{max} , and an error threshold, ϵ .

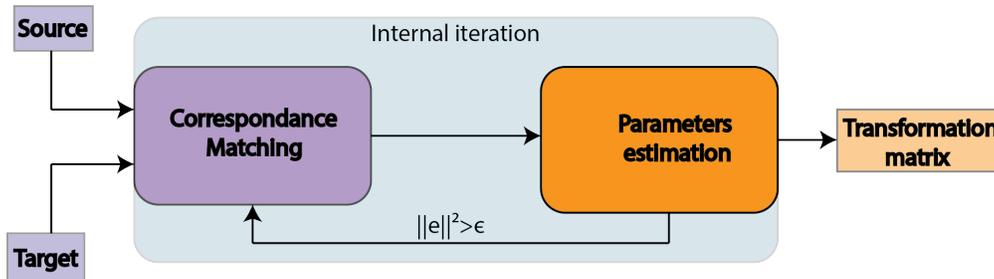


Fig 3: Procedure for point cloud registration. The inputs are two point clouds, a source and a target, and the aim is to find a correspondence among them and, by minimizing their discrepancy. The process is repeated until the per-residual error among points, e , is less than ϵ or a maximum number of iterations, I_{max} , has been reached.

100 Figure 3 depicts the registration procedure to obtain the transformation matrix, H , with rotation
 101 R and translation t_r . The procedure takes as input two point clouds: a source, $S = \{s_i\}_{i=1,\dots,m}$;
 102 $S \in \mathbb{R}^3$, and a target, $T = \{t_i\}_{j=1,\dots,n}$; $R \in \mathbb{R}^3$. Herein, we consider M and N as the number of
 103 points in the source and target point cloud, respectively. The first step is to find the correspondence
 104 between the two point clouds and then, an optimization procedure finds the registration parameters
 105 θ . Then, the procedure iterates until the registration error e is less than ϵ or I_{max} is reached. This
 106 applies to all scan matching techniques analysed here.

107 *2.1 The iterative cloud point (ICP) and its variants*

108 The ICP considers the raw data from both point clouds. Different metrics can be used as a dis-
 109 tance between the point sets, e.g., point-to-point and point to plane.^{19,34,35} The point-to-point
 110 method minimizes the sum of squared distances between each corresponding pair of points. On
 111 the other hand, the point-to-plane method minimizes the distance between the points and the tan-
 112 gential planes at the corresponding nearest points. The correspondences between $H(S, \theta)$ and T
 113 are computed using the nearest neighbour criteria $Y_j = \text{ClosestPoint}(H(S, \theta), T)$. For computing
 114 the closest point, the metric used is the Euclidean distance. Further, the transformation matrix is
 115 obtained with the parameters that minimize the L_2 error, as shown in Eq. 1.

$$\theta \leftarrow \underset{\theta}{\operatorname{argmin}} \sum_{j=1}^n \eta_j \|Y_j - H(S, \theta)\|^2 \quad (1)$$

116 where η_i is the surface normal at m_i and it is used in point-to-plane registration. The minimization
 117 of Eq. 1 is done using a least-squares approach.¹⁷ When the set of points are far away among
 118 each other, the nearest neighbour point does not correspond, in general, to the same point on the
 119 target point cloud, especially when using the Euclidean distance.³⁶ Other approaches use different
 120 distance criteria; for example, the Mahalanobis distance^{32,37} and the most likely criteria,^{32,38} or
 121 assigning a weight to each correspondence alternatives.^{39,40} Therefore, the points further apart
 122 have lower weights than points with close neighbours. However, it is still not possible to get
 123 precise correspondences even after reaching convergence.⁴¹

124 In,²⁴ it is presented a generalization of the ICP, named Generalized-ICP (GICP). The GICP
 125 incorporates a probabilistic framework where the covariance matrices are associated with each
 126 point from both point clouds. Such approach considers that $s_i \sim \mathcal{N}(\mu_i^s, \Sigma_i^s)$ and $t_i \sim \mathcal{N}(\mu_i^t, \Sigma_i^t)$

127 are drawn from independent Gaussian distributions and the correspondences are also computed
 128 using Euclidean distance. For an arbitrary rigid registration H , $d_i^{(H)} = t_i - H(s_i, \theta)$. If H^* is the
 129 correct transformation, then, $t_i = H(s_i, \theta)$. Therefore, $d_i^{H^*} = \mathcal{N}(0, \Sigma_i^t + (H^*)\Sigma_i^s(H^*)^T)$. When
 130 using the maximum likelihood estimator to iteratively compute H , the parameters are obtained as
 131 shown below,

$$\theta = \underset{\theta}{\operatorname{argmax}} \prod_i p(d_i^H) = \underset{\theta}{\operatorname{argmax}} \sum_i \log(p(d_i^H)).$$

132 The latter can be simplified to:

$$\theta = \underset{\theta}{\operatorname{argmin}} \sum_i d_i^H (\Sigma_i^T + H \Sigma_i^S H)^{-1} d_i^H$$

133 2.2 The coherent point drift (CPD)

134 The CPD is highly suitable for accurate point cloud registration.⁴² However, its computation com-
 135 plexity is extremely high, which is a problem in large-scale point clouds. The CPD describes the
 136 registration as a Gaussian mixture models problem, where S considers the GMM centroids and T
 137 the data points generated by the GMM. Therefore, the probability density function is described as
 138 $p(t) = w \frac{1}{N} + (1 - w) \sum_{m=1}^M \frac{1}{M} p(t|m)$, where $p(t|m) \sim \mathcal{N}(\mu_m^s, \Sigma)$ and w is the weight of the
 139 uniform distribution. This approach uses expectation maximization to find the parameters of the
 140 rigid transformation. The expectation can be seen as the correspondence matching, which is based
 141 on the posterior probability of the GMM centroid given the data, described in Eq. 2.

$$P^{old}(m|t_n) = \frac{e^{-0.5 \left\| \frac{t_n - H(s_m, \theta)}{\sigma^{old}} \right\|^2}}{\sum_{k=1}^M e^{-0.5 \left\| \frac{t_n - H(s_k, \theta)}{\sigma^{old}} \right\|^2}} \quad (2)$$

142 The new parameters' values are found by minimizing the expectation of the complete negative
 143 log-likelihood function, as shown in Eq. 3 below,

$$Q = \frac{1}{2\sigma^2} \sum_{n=1}^N \sum_{m=1}^M P^{old}(m|t_n) \|t_n - R s_m - t_r\|^2 + \frac{N_p}{2} \log(\sigma^2) \quad (3)$$

144 where $N_p = \sum_{n=1}^N \sum_{m=1}^M P^{old}(m|t_n)$. Considering $P = P^{old}(m|t_n)$, the point clouds are centred:
 145 $\hat{T} = T - T^T P^T / N_p$ and $\hat{S} = S - S^T P / N_p$. By applying the singular value decomposition
 146 (S, V, U) of $\hat{T} P^T \hat{S}$, where $U U^T = V V^T = I$ and $S S = d(s_i)$ with $s_1 \geq s_2 \geq \dots \geq s_D \geq 0$, the
 147 parameters are updated as follows:

$$R = U C V^T; t = \frac{1}{N_p} T^T P^T - R \frac{1}{N_p} y^T P; \sigma^2 = \frac{1}{N_p} \left(\text{tr}(\hat{X}^T d(P^T) \hat{X}) - \text{tr}((\hat{T} P^T \hat{S})^T R) \right)$$

148 where $C = d(1, \dots, 1, \det(UV^T))$.

149 2.3 The normal distribution transform (NDT)

150 The NDT first divides T into voxels and assigns a normal distribution transform to each one of them with
 151 mean u_i and covariance Σ_i . The goal is to find the transformation parameters that maximizes the likelihood,
 152 p_i , of points from S that lie on T . For this purpose, the correspondence between points in S and their voxels
 153 from T is obtained according to:

$$\tilde{p}(p_i) = -d_1 \exp \left(-\frac{d_2}{2} (p_i - \mu_i)^T \Sigma_i^{-1} (p_i - \mu_i)^T \right)$$

154 where $d_2 = -2\log((- \log(c_1 \exp(-1/2) + c_2) - d_3) / d_1)$, $d_3 = -\log(c_2)$, $d_1 = -\log(c_1 + c_2) - d_3$,
155 and c_1 and c_2 are constant values related to the size of the cell. The NDT score function is defined as
156 $s(\theta) = -\sum \tilde{p}(H(S, \theta))$. Here, Newton optimization is used to optimize $s(\theta)$ and it is computed to solve
157 the equation $\mathbf{H}\Delta\theta = -g$, where \mathbf{H} is the Hessian matrix and the g the gradient vector of the score. It is
158 worth to mention that the NDT requires of high computing power capability, and the performance is directly
159 related to the size of the cell.⁴¹

160 2.4 The Gaussian mixture model (GMM) registration

161 The GMM (see⁴³) considers that the probability density function of a general Gaussian mixture is defined
162 as $p(x) = \sum_{i=1}^k w_i \mathcal{N}(\mu_i, \Sigma_i)$, where: w_i is a the Gaussian weight. The input point cloud is represented by
163 $GMM_S = \sum_{i=1, \dots, m} w_i \mathcal{N}(\mu_i, \Sigma_i)$ and $GMM_T = \sum_{j=1, \dots, n} w_j \mathcal{N}(\mu_j, \Sigma_j)$. As can be seen, the number
164 of Gaussian components is the number of points in the cloud, and all components are equally weighted. In
165 addition, for each component, the mean vector is given by the spatial location of each point and all compo-
166 nents share the same covariance. An optimization problem can be then proposed to find the transformation
167 $H(\theta)$, minimizing the L_2 distance of the two GMM as follows:

$$\theta \leftarrow \underset{\theta}{\operatorname{argmin}} L_2(GMM_T, GMM_{H(S, \theta)}). \quad (4)$$

168 Using the close-form expression of L_2 ⁴⁴ with GMM, Eq. 4 becomes:

$$\theta \leftarrow \underset{\theta}{\operatorname{argmin}} \sum_{(i,j) \in \mathcal{R}} w_i w_j \mathcal{N}(0 | t_i - H(S, \theta), \Sigma_T + \Sigma_{H(S, \theta)}). \quad (5)$$

169 Such optimization could warranty only a local minimum, and the results are related to the Gaussian
170 smoothness. Therefore, the parameter σ can be decreased in order to expand the search area. In,³¹ it is
171 presented a variation of GMM registration (SVR), which includes a pre-stage to the GMM registration, as a

172 one class support vector machine with a Gaussian radial basis function kernel, as shown in Eq. 6,

$$f(x) = \sum_{i=1}^l \alpha_i e^{-\gamma \|x_i - x\|^2} - \rho \quad (6)$$

173 where γ is the Gaussian kernel width, x_i is the point vector, α_i is the weight, x is the input vector, ρ is the
 174 bias and l is the number of training samples. The output of the support vector machine involves a sparse
 175 subset of the data points, which is later used to perform registration with a GMM representation.

176 2.5 The particle filter registration (PF)

177 The PF, for scan registration purposes, is adapted to perform a variation of the iterative closest point.⁴⁵
 178 The registration procedure considers a state-space model $x(k) = \theta(k)$, and the observation space given by
 179 $z(k) = \theta^m(k)$. First, N particles $\{x^i; i = 1, \dots, N\}$ are initialized, and the transformed point set is selected
 180 as the measurement. Then, it iteratively proceeds as follows: first, a motion error for each time k based on
 181 the predicted and measured state at the previous time is computed as shown in Eq. 7 below,

$$e(x_{k-1}^i, \hat{x}_{k-1}^i) = x_{k-1}^i - \hat{x}_{k-1}^i. \quad (7)$$

182 Second, N_p particles are drawn based on the proposal density presented in Eq. 8,

$$q(x_k | x_{k-1}^i, z_k) = \frac{1}{N_p} K \left(\frac{x_k^i - x_{k-1}^i}{\Sigma_{k-1}^i} \right) \quad (8)$$

183 where Σ_{k-1}^i is the covariance motion error, and K is a Gaussian function. The next step is to minimize
 184 $E = \sum_{j=1}^n \|T_j - RS_j - t_r\|^2$ for L iterations, which is the same objective function presented for the ICP
 185 case in Section 2.1. Weights are updated according to $w_k^i = w_{k-1}^i p(z_k | \hat{x}_k)$.⁴⁶ Once the weights are updated,
 186 the cumulative distribution function is built, and the particles are re-sampled.⁴⁶ Finally, the parameters that
 187 minimize the objective function are selected. As can be seen, particle-filtering involves additional steps

188 to the basic ICP. A significant disadvantage of this method is the tuning of several parameters such as the
189 number of particles, N_p , the number of iterations L , and those associated with the Gaussian function, K .

190 **3 Experimental data sets**

191 For the urban scan matching evaluation, we considered the publicly available Ford Dataset,⁴⁷ which was
192 generated using a Ford F-250 vehicle (© Ford Motor Company, S.A., Dearborn, Michigan, USA) equipped
193 with Velodyne HDL-64E laser scanner (Velodyne LIDAR Inc., San José, CA, USA), and Applanix POS-LV
194 420 INS with Trimble GPS (Trimble Inc., Sunnyvale, California, USA) used for ground truth data. The
195 LiDAR was mounted horizontally and the data was captured with the laser spinning at 10 Hz. A single
196 LiDAR raw data contain approximately 80.000 points (acquisition speed of 800.000 points/ second).

197 For the scan matching assessment in agricultural environments, we generated our own data set. This data
198 was acquired in a commercial Fuji apple orchard (*Malus domestica* Borkh. cv. Fuji) located in Mollerussa,
199 Catalonia, Spain (41°36'48.5"N, 0°51'41.7"E). Trees grown in the selected orchard were trained in a tall
200 spindle system with a maximum canopy height of 3.5-4 meters, width of 1-1.5 meters, and tree spacing of 4
201 x 1 meters. Data was acquired on July 29th of 2019, when trees were at BBCH (Biologische Bundesanstalt,
202 Bundessortenamt und Chemische Industrie) growth stage 75,⁴⁸ with fruits about half final size.

203 The autonomous platform depicted in Fig. 4 was used to acquire the data in the agricultural field. The
204 platform consisted of an aluminum structure mounted on a continuous track composed of two rubber belts
205 moved by two electrical ac motors. These motors were powered by a petrol-engine generator and controlled
206 by two variable frequency drives, which were used to control the speed and the direction of advance. The
207 platform was equipped with a LiDAR sensor and a GNSS-RTK mounted on a vertical mast of 2 meters
208 height that was firmly fixed to the front of the platform.

209 The LiDAR sensor was a Puck VLP-16 (Velodyne LIDAR Inc., San Jose, CA, USA), which provides
210 a three-dimensional point cloud per scan by means of 16 laser beams (905 nm wavelength), with a maxi-

211 mum range of 100 meters and an accuracy of ± 0.03 meters. This sensor was mounted in vertical position
212 at a height of 1.8 meters, which corresponds to the half maximum height of studied trees. Mounting the
213 LiDAR sensor vertically is a common practice for geometric characterization of vegetation to have a higher
214 vertical resolution^{49,50}. The scanning frequency rate was set to 10 *Hz*, corresponding to a vertical an-
215 gular resolution of 0.2° . At this configuration, the LiDAR sensor acquired a maximum of 28,800 points
216 (16 laser beams * 360° FoV / 0.2° resolution) per scan, corresponding to an acquisition speed of 288,000
217 points/second. The acquisition of Coordinated Universal Time (UTC) of each point was obtained via a
218 GPS 18x LVC receiver (Garmin International Inc., Olathe, KS, USA), connected to the VLP-16 sensor.
219 This GPS receiver was only used to obtain the UTC of each LiDAR point. The RTK-GNSS system was
220 the GPS1200+ (Leica Geosystems AG, Heerbrugg, Switzerland), which obtains absolute coordinates at a
221 frequency rate of 20 Hz with an error of 0.01/0.02 meters (horizontal/vertical). The GNSS rover antenna
222 was mounted on the top position, at a height of 2 meters. Each sensor was connected to a rugged laptop
223 GETAC V110 (Getac Technology Corporation, Baoshan, Taiwan) with a 64-bit operating system, 8 GB of
224 RAM and an Intel Core i7-7600 U 2.70 GHz processor. LiDAR data was acquired using VeloView 3.5 soft-
225 ware (Velodyne LIDAR Inc., San Jose, CA, USA), while GNSS data was acquired using a self-developed
226 LabVIEW (National Instruments, Austin, USA) program which stores the receiver coordinates and the UTC
227 time (synchronized with the LiDAR) of each positioning measurement. The scanning was performed driv-
228 ing the platform at a constant velocity of 0.5 ms^{-1} throughout five consecutive orchard alleyways (dirt road
229 soil) of 250 meters long. The generated dataset (AgLiMatch dataset) has been made publicly available at
230 <http://www.grap.udl.cat/en/publications/datasets.html>.

231 **4 Experimental results**

232 To assess the different scan matching techniques, a frame-to-frame registration on both datasets was per-
233 formed, considering the raw point cloud data acquired by the LiDAR sensor. The metrics that we consid-

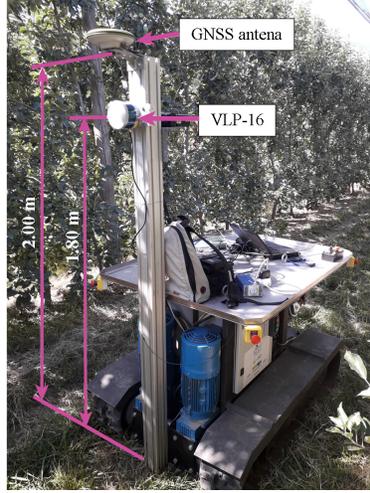


Fig 4: Autonomous platform used for agricultural environment scanning.

234 ered were the total root mean square error, $RMSE$, the translational, e_t , and rotational, e_r , errors against
 235 the ground truth. The $RMSE$ describes the total root mean square error per point j after registration as
 236 shown below,

$$RMSE = \sqrt{\frac{1}{N} \sum_{j=1}^n \|T_j - RS_j - t_r\|^2} \quad (9)$$

237 where T , S , R and t_r denote the source point cloud, the target point cloud, the rotation and translation
 238 transformations, respectively. As we are mainly interested in both the translation and rotation, we projected
 239 the 6D distribution into the translation and rotation errors.¹⁹ Considering the ground-truth transformation
 240 matrix, H_g , and the corresponding registration solution, H , we can define the remaining error ΔT as follows:

241

$$\Delta T = \begin{bmatrix} \Delta R & \Delta t \\ 0 & 1 \end{bmatrix} = HH_g^{-1} \quad (10)$$

242 with its translation error, e_t , defined as the Euclidean norm of translation vector ΔT :

243

$$e_t = \|\Delta t\| = \sqrt{\Delta x^2 + \Delta y^2 + \Delta z^2} \quad (11)$$

244 and its rotation error, e_r , defined as the Geodesic distance directly from the rotation matrix ΔR :

245

$$e_r = \arccos\left(\frac{\text{trace}(\Delta R) - 1}{2}\right) \quad (12)$$

246

247 *4.1 Parameter selection*

248 As described in Section 2, several parameters should be considered for the registration approaches. Finding

249 an appropriate combination of parameters can vary according to each application.⁵¹⁻⁵⁶ Some parameters

250 were fixed in this work and others were selected by analyzing the trade-off between speed and accuracy.

251 Parameters such as the maximum number of iterations and the error threshold were set to 100 and 0.001,

252 respectively. The parameters analyzed for each algorithm are described above. For the ICP in its point-to-

253 point and point-to-plane version, we analyzed the use of a different percentage of paired points with the

254 Euclidean distance, which is a common practice to robustness the registration procedure.⁵⁷ In the point-

255 to-plane case, we use 10 points to the computation of the normals. For the GICP, we analyzed the use of

256 the number of points to compute the covariance matrix. For the NDT, we evaluated different voxel sizes.

257 For the CPD, we analyzed different weights, w , of the uniform distribution. For the PF implementation, we

258 considered the use of a different number of particles. For the GMM and SVR, a much more involved process

259 is needed to tune the whole set of parameters; therefore, we consider the parameters assigned in their original

260 implementation. For evaluating the parameters mentioned above, we considered two sub-sampled⁵⁸ frames

261 of an urban scenario with a known transformation matrix. Figure 5 depicts the algorithms speed against their

262 translation, rotation, and the root mean square error. Regarding the ICP point-to-plane version, we selected

263 90 % of paired points, since the translation, rotation, and RMSE error decrease when the percentage of

264 paired points increases. Similar behavior was obtained with the ICP point-to-point version, but the lowest

265 error and time was obtained with 95 % of paired points. For the GICP, it is notorious that the average time to

266 convergence and the errors increase when more points are considered in the covariance matrix; therefore, we
267 have selected twenty closest points to construct the covariance matrix. For the NDT, we prioritize accuracy
268 over time; as it can be seen, the minimum error was obtained with a voxel of one meter. For the CPD,
269 we have selected a weight for uniform distribution equal to $w = 0.5$ because a minimum variation was
270 appreciated in all the evaluated weights. For the PF, it can be seen that ninety particles can obtain the lowest
271 error and computational time.

272 4.2 Urban Dataset

273 Figure 6 shows the consistency analysis for the overall pose estimation and frame-to-frame registration. For
274 a better understanding of the estimation results, we specified the trajectory scan number of five paths, named
275 *A*, *B*, *C*, *D* and *E*.

276 To evaluate the pose estimation, we followed the guidelines presented in⁵⁹ to perform consistency tests.
277 Figure 6 shows the consistency for the x and y coordinates of the complete experimentation. The results
278 show that the ICP point-to-point, the ICP point-to-plane, the GICP, the NDT, and the CPD do not exceed in
279 more than 5 % the maximum of twice their standard deviation, which suggests that such approaches could
280 be used for fairly long distances. Nevertheless, the GMM, SVR, and PF registration show inconsistency in
281 several parts of the road. The SVR, for example, shows consistency when the experiments start. However,
282 close to the turn to take the *A* path, it becomes inconsistent. On the other hand, the GMM and the PF
283 registration do not show consistency at all.

284 Figure 7 depicts a qualitative representation of the pose estimation for the Ford Dataset. Each algorithm
285 shows the estimated path with the XY map projection of LiDAR data and the truth path obtained with
286 the GNSS readings. The results showed that accurate positioning could be obtained with some registration
287 algorithms, such as GICP and NDT. Regarding the GMM, the results were not satisfactory due to the lack
288 of motion detected, consistently with the experiments developed by.²⁹ On the other hand, the SVR lost its

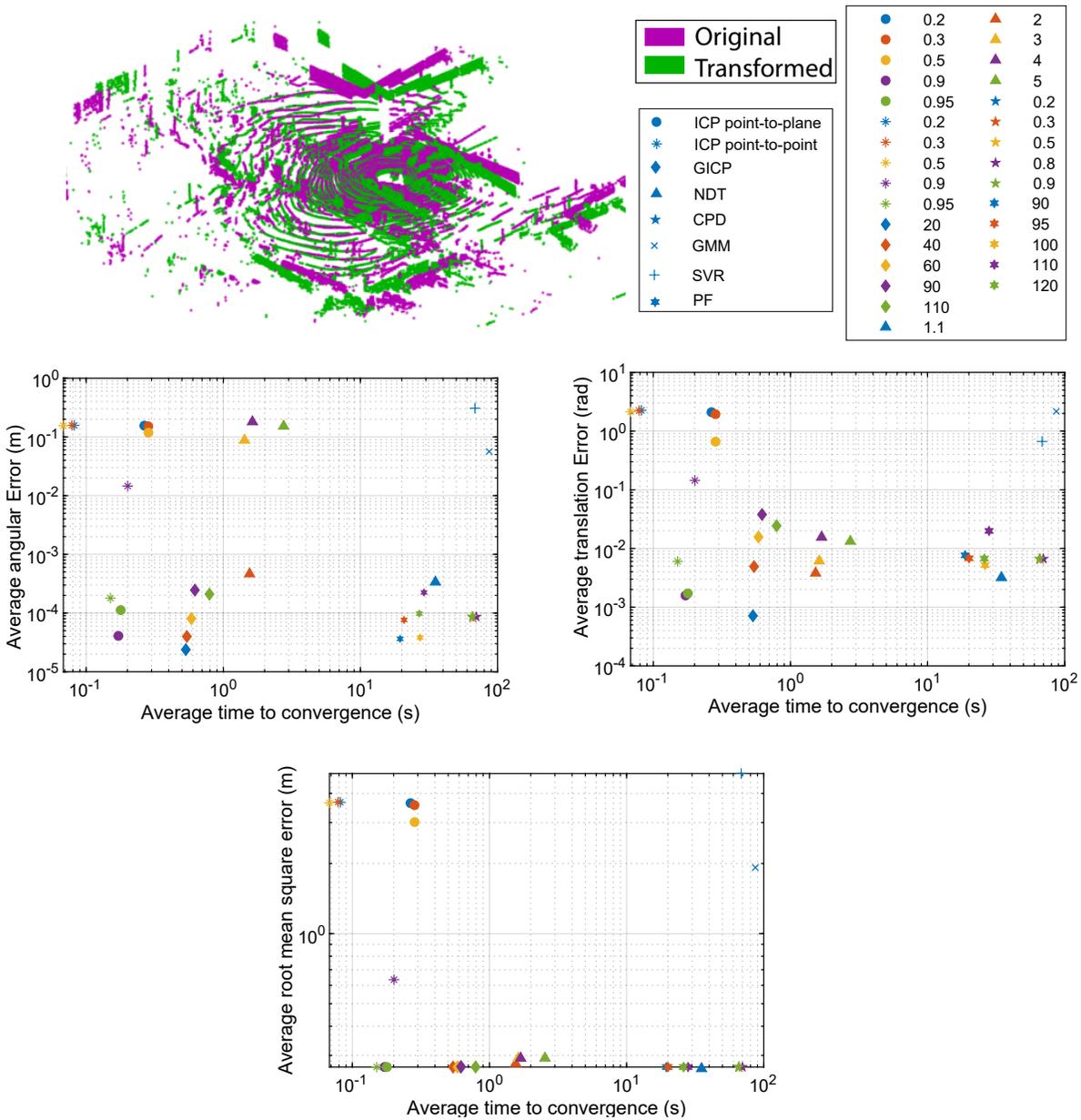


Fig 5: Evaluation of the speed vs accuracy for the registration of two real-world urban point clouds. The accuracy is evaluated considering the average translation error, the average rotation error and the average root mean square error after registration.

289 direction in the second turn, alike the PF at the beginning of the experiments.

290 4.3 Agricultural dataset

291 To evaluate the performance of the scan matching techniques in an agricultural scenario, five different tracks

292 from the agricultural dataset were considered: two short path distance, two medium-path distance, and one

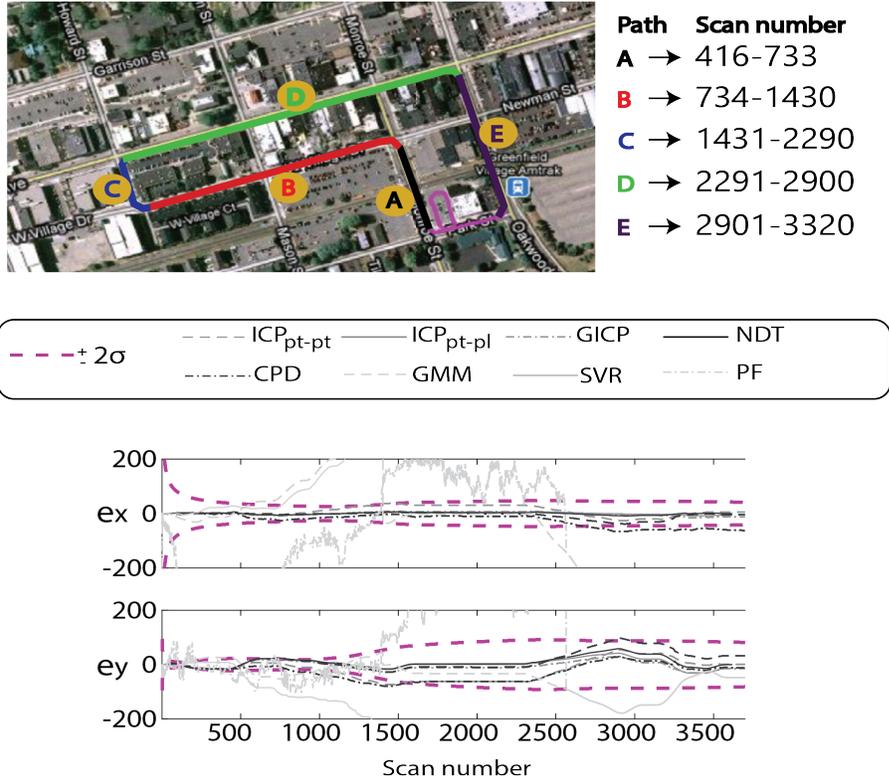


Fig 6: Results for Ford Dataset. On top, the path followed by the vehicle. The experimentation consists of 3800 frames of laser scanner. On the bottom, the consistency analysis for the vehicle position and the frame-to-frame registration; e_x and e_y represent the error in x and y coordinates of the estimated position, respectively.

293 long path distance. The path followed by the vehicle can be seen in Fig. 8, where $Sp_{k=i,\dots,5}$ denotes the
 294 starting point of each experiment.

295 In contrast to the urban scenario, the performance of the scan matching techniques degrades significantly
 296 with distance and manoeuvres. As it can be observed in Fig. 8, although tested trajectories were straight
 297 lines, all predicted trajectories –using different scan matching techniques– present significant misalignments
 298 in scale and rotation. The poor performance on this estimation was mainly due to the penetration of LiDAR
 299 beams into the vegetation, which produces a high-entropy point cloud with information from leaves, fruits,
 300 branches, ground, among others. Additionally, the scanned scene is non-static due to the movement of leaves
 301 under windy/outdoor conditions.

302 Figures 9 and 10 show a consistency analysis for position estimation and the frame-to-frame registration

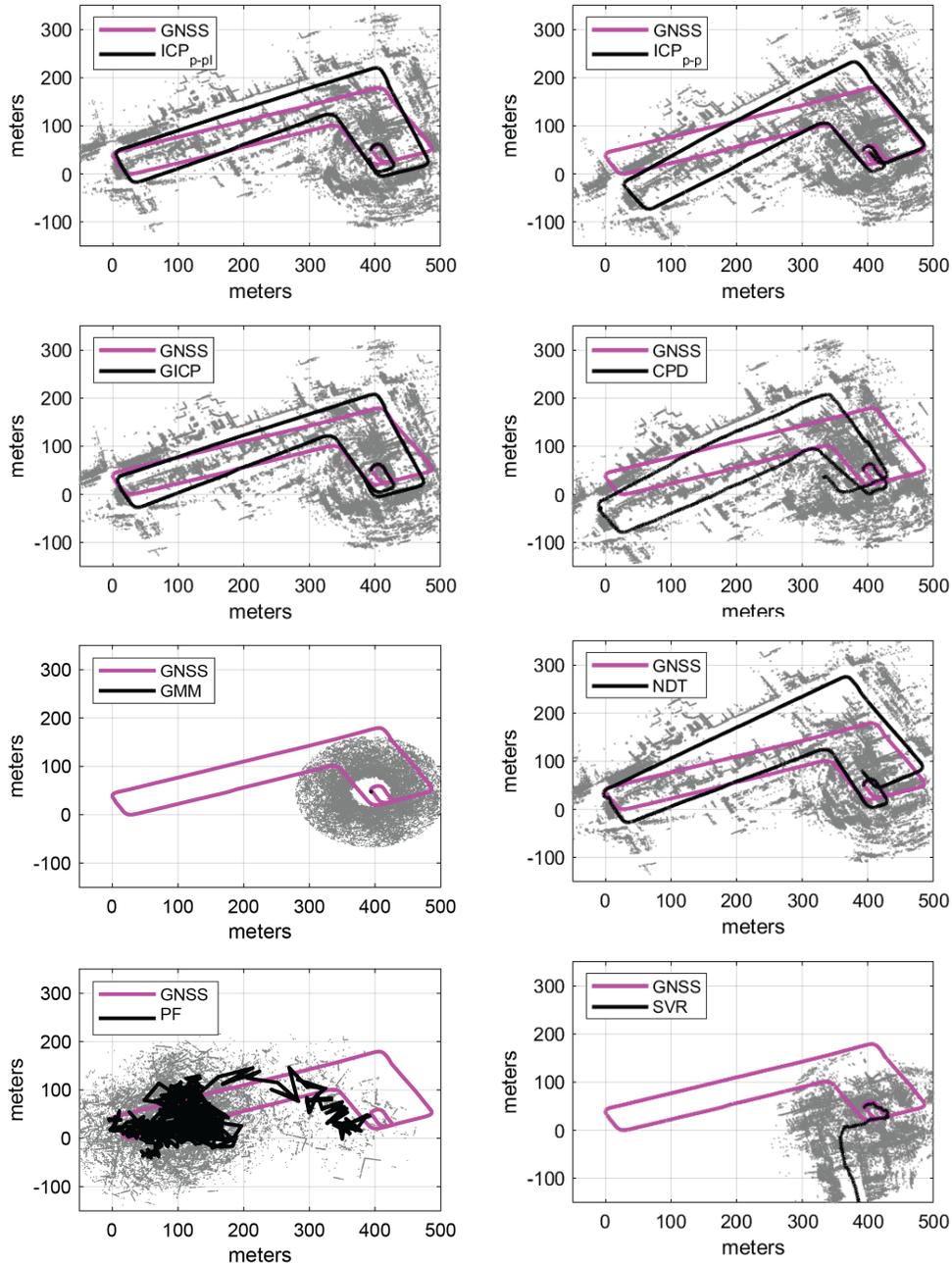


Fig 7: Paths reconstruction. Ground truth path shown in solid magenta line and estimated path shown in solid dark line. In gray, it is shown the 2D projection of the reconstructed map.

303 for each track experimentation. For short-path experimentation, it can be seen that the error of most of the
 304 approaches keeps under the standard deviation, however, the error reaches values of 50 meters in each axis,
 305 and the standard deviation presents a continuous growth. When analyzing the long path experimentation,
 306 similar behavior is presented, but the error increases up to 100 meters. Finally, the frame-to-frame consis-

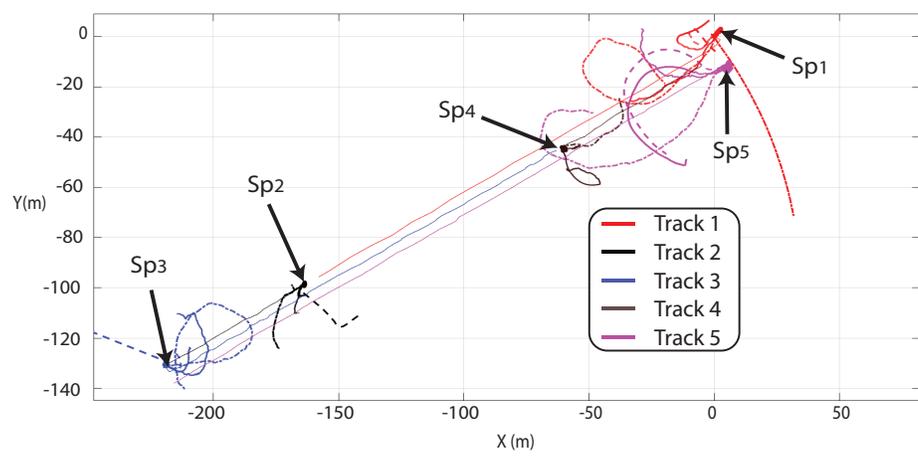
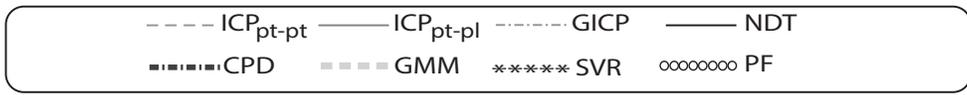
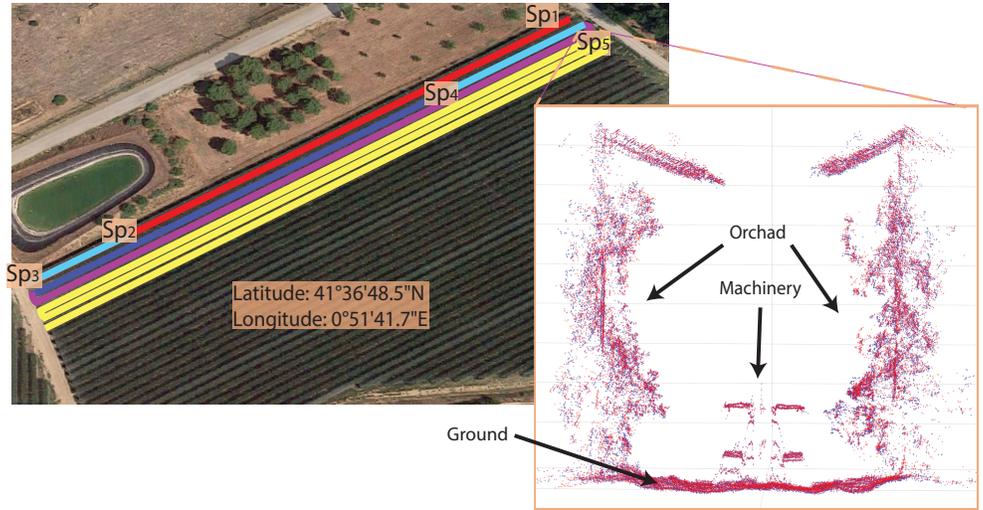


Fig 8: Results from the agricultural environment. On top, the paths followed by the vehicle; S_p denotes the starting point of each path. There are two short path trials, starting at S_{p2} and S_{p4} . The long path experimentation starts at S_{p5} . The medium path trials are labelled in red and blue, respectively, while the short paths are depicted in cyan; the long path is shown in purple. In yellow the rest of the point cloud obtained during trials. On the bottom, it is shown the estimated path according to each registration technique.

307 tency analysis shows that the translation become inconsistent in different parts of the followed path. It has

308 to be noted that the error increase unbounded.

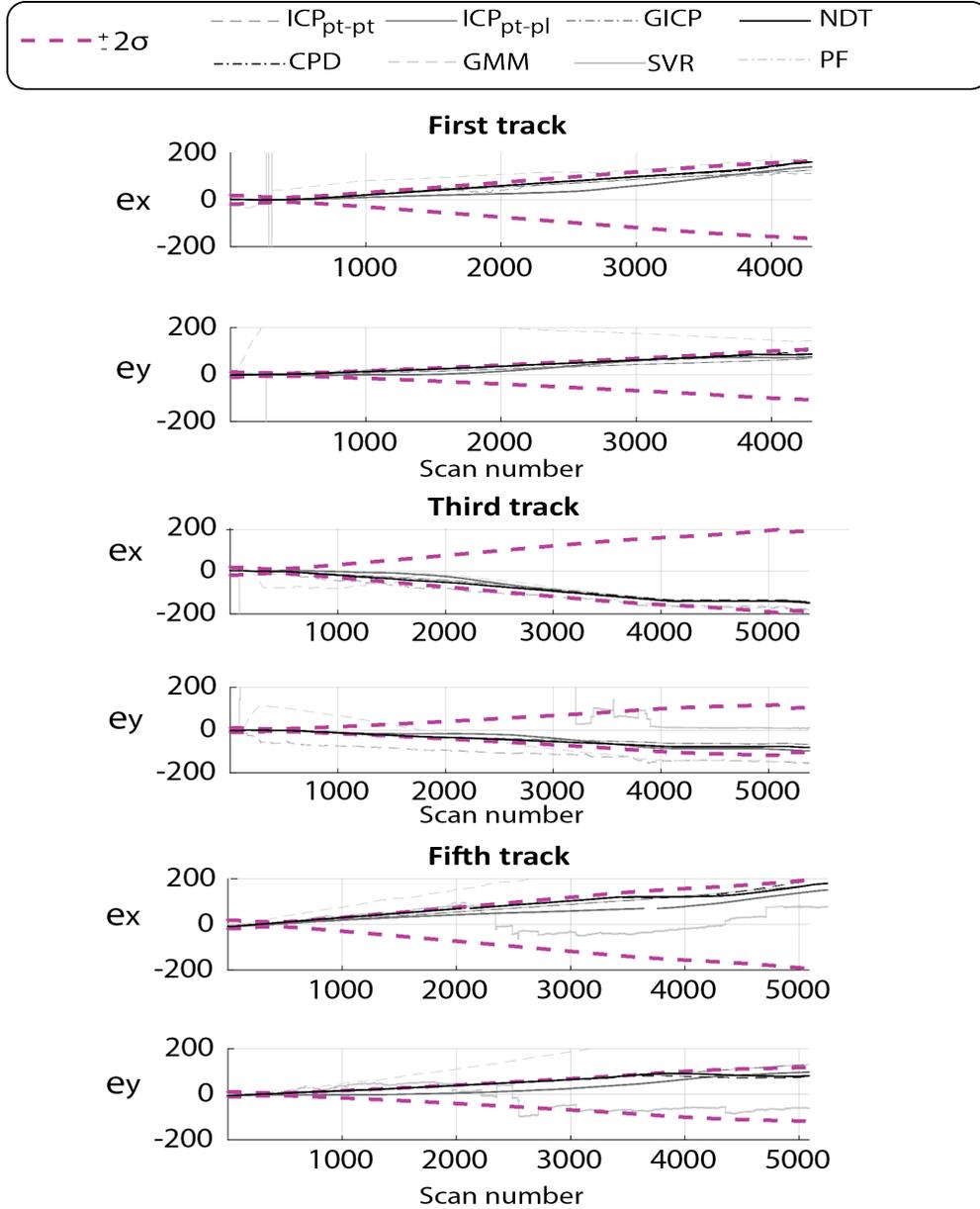


Fig 9: Consistency analysis of the vehicle position and the frame-to-frame registration for the medium path experimentation –first and third tracks–, and for the long path experimentation –fifth track. The left figure shows the positioning errors e_x and e_y according to x and y coordinates.

309 **4.4 Evaluation of results**

310 For evaluating the error distribution in both scenarios, we followed the guidelines described in.¹⁹ To do
 311 so, we analyzed the median and the quantiles of the recall-accuracy threshold plots,¹⁹ which compare the
 312 cumulative probability of translation and rotational error against the error magnitude. The quantiles are de-
 313 fined as A50 (i.e., the median), A75, and A95 and correspond to the probability of 0.5, 0.75, and 0.95 of the

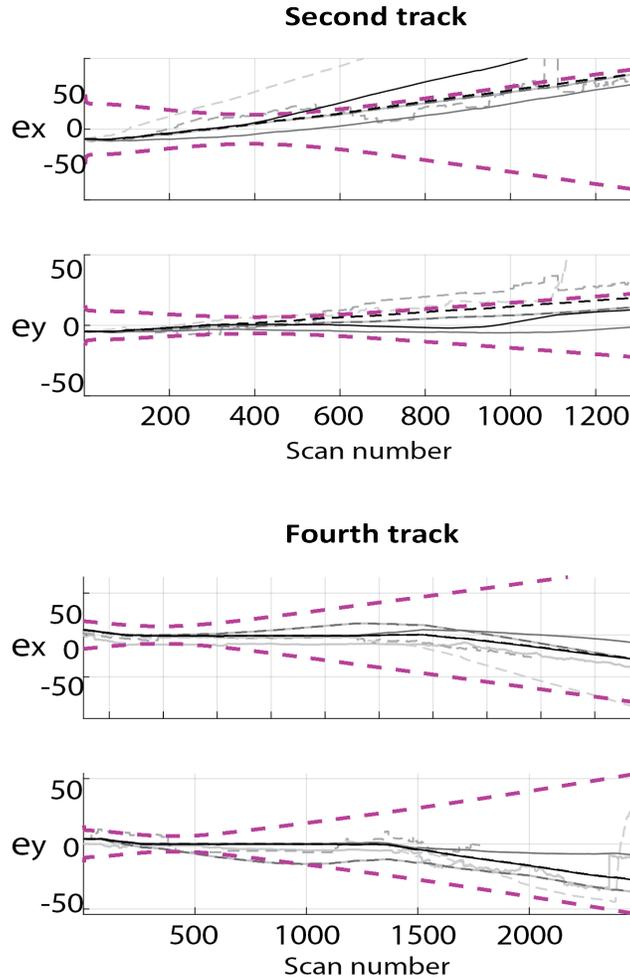


Fig 10: Consistency analysis of the vehicle position and the frame-to-frame registration for a short path experimentation –second and fourth track. The x -axis denotes the scan number. To the left, it is presented the error in the vehicle position estimation e_x and e_y according to x and y coordinates.

314 error distributions, respectively. An advantage of analyzing the quantiles is a straightforward interpretation
 315 of precision and accuracy on the registration procedure.¹⁹ If the difference between the quantiles is small,
 316 then the solution is precise. Alternatively, a solution will be more accurate if the error in the quantiles is
 317 closer to zero.

318 Figure 11 and Fig. 12 show the cumulative probability of errors for the urban and agricultural settings,
 319 respectively. Such figures present the proportion of outcomes that lie beneath a given error. For the urban

320 scenario, it is notorious that most of the approaches have similar cumulative distribution for translation and
 321 rotation error. Only two approaches have a significantly different response; those are the GMM and the PF.
 322 The former seems to outperform the other approaches; however, this outcome is tricky due to as shown in
 323 Fig. 7 the GMM outcome do not perceive any movement. The maximum translation estimated in the GMM
 324 approach was close to $10e^{-3}$ meters, which tells us that the cumulative probability of the translational error
 325 is underestimating the registration error. On the other side, when analyzing the rotational error, it can be
 326 seen that the PF and the GMM obtain the worst results, with a high probability of failure.

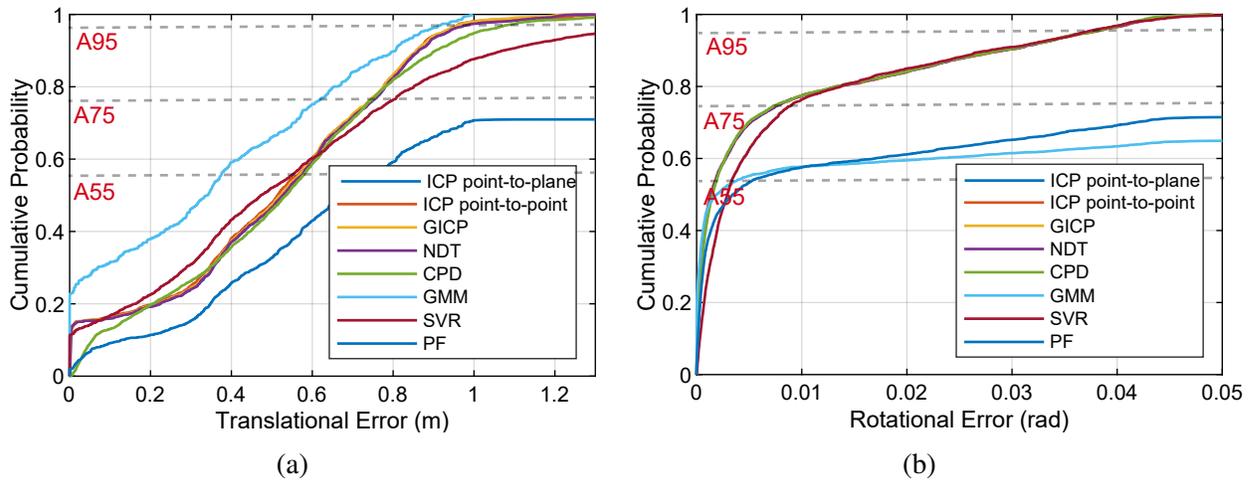


Fig 11: Cumulative probability of errors for (a) translation and (b) rotation in the urban dataset. The quantiles of interest A50, A75, A95 are depicted with a gray line.

327 For the agricultural scenario, it can be seen some differences in the response of the algorithms. It is
 328 worth mentioning that the cumulative probability of the translation error showed small values compared to
 329 the urban dataset; however, it must be noted that the experiments were acquired with the vehicle at constant
 330 and rather low velocity, unlike the urban case. As can be seen in Fig. 12 (a), the SVR and the PF have
 331 a higher probability of failure on the translation. The cumulative probability in the rotational error shows
 332 a higher probability of errors in all the approaches, having the worst estimation with the GMM and the
 333 SVR approaches. It is worth to mention that the variation in the heading of the vehicle between consecutive
 334 frames is smaller than the urban environment, as the vehicle traverses the orchards almost in a straight line.

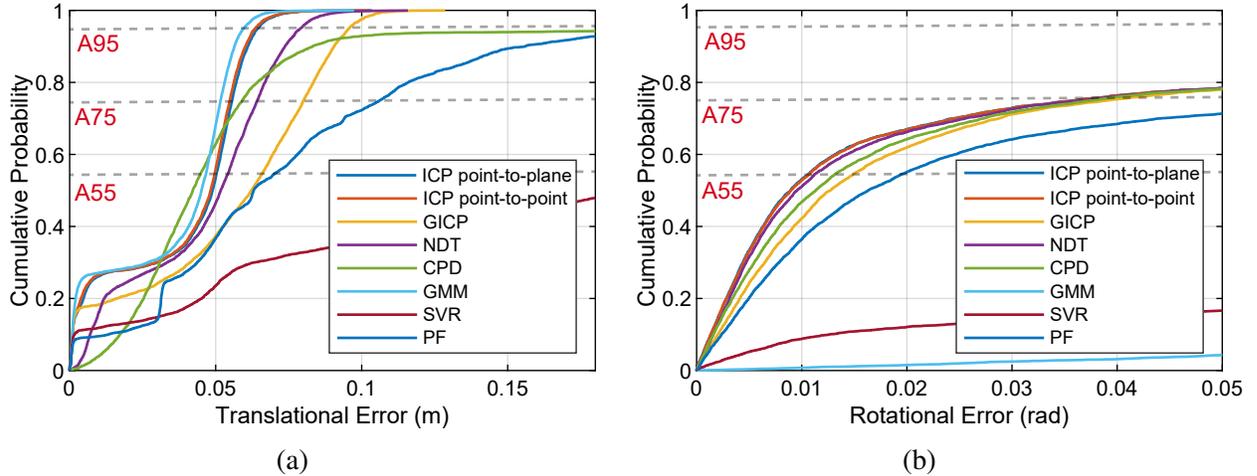


Fig 12: Cumulative probability of errors for (a) translation and (b) rotation in the Agricultural dataset. The quantiles of interest A50, A75, A95 are depicted with a gray line.

335 Table 1 summarize the results for the quantiles in translation and rotation for the urban and agricultural
 336 settings. The values are depicted in grayscale according to their magnitude; higher values of error are
 337 depicted darker. For the translation case, it can be seen that the ICP variations and the NDT are the most
 338 precise algorithms for both datasets since the difference between the A95 and A50 is similar and smaller
 339 than the other approaches. Meanwhile, the lowest precision in translation was obtained with the SVR and the
 340 PF approaches. To analyze the accuracy lets consider the error value in the A50 statistic. The CPD showed
 341 the highest accuracy in translation for the urban (0.53 meters) and agricultural (0.04 meters) scenario, and
 342 the lowest accuracy was obtained with the PF approach (0.67 meters for the urban and 0.06 meters for the
 343 agricultural setting). When analyzing the rotation error, it can be seen that for the urban environment, the
 344 GMM and the PF have a lower precision when comparing them to the other approaches. Similarly, in the
 345 agricultural case, the GMM and the SVR present higher error values in the rotation. Regarding the accuracy,
 346 the ICP variations and the NDT obtain a similar accuracy for the urban and agricultural settings.

347 Based on the previous results and the calibration procedure developed in Section 4.1, Table 2 summa-
 348 rize the results for precision, accuracy, parameter sensitivity and computational complexity. We established
 349 the sensitivity and complexity based on the results of Fig. 5. As previously described, some approaches

Method	Urban						Agricultural					
	Translation (meters)			Rotation (radians)			Translation (meters)			Rotation (radians)		
	A50	A75	A95	A50	A75	A95	A50	A75	A95	A50	A75	A95
<i>ICP_{pt-pt}</i>	0.52	0.73	0.93	14e-4	78e-4	0.03	0.048	0.12	0.06	89e-4	0.04	0.45
<i>ICP_{pt-pl}</i>	0.51	0.71	0.92	13e-4	80e-4	0.03	0.048	0.05	0.06	90e-4	0.04	0.45
<i>GICP</i>	0.52	0.72	0.92	14e-4	77e-4	0.03	0.062	0.08	0.09	0.01	0.05	0.43
<i>NDT</i>	0.52	0.73	0.93	14e-4	78e-4	0.03	0.051	0.06	0.07	95e-4	0.05	0.47
<i>CPD</i>	0.53	0.73	1.00	15e-4	77e-4	0.03	0.04	0.05	0.55	0.01	0.04	0.45
<i>GMM</i>	0.34	0.59	0.86	19e-4	0.10	0.12	0.04	0.05	0.05	0.12	0.12	3.08
<i>SVR</i>	0.30	0.78	1.32	29e-4	0.01	0.03	0.19	0.36	0.81	0.51	1.29	2.71
<i>PF</i>	0.67	8.60	30.28	34e-4	1.41	3.11	0.06	0.12	0.42	0.02	0.07	1.08

Table 1: Statistics of the recall-accuracy threshold plots. A50, A75 and A95 denote the probability of 0.5, 0.75 and 0.95 of the errors distribution. The values are depicted in grayscale according to their magnitude.

350 (ICP variants and NDT) require a few tuning of their parameters to be used, but others may need a more
351 refined process to obtain accurate results. For example, the GMM and the SVR contain several parameters
352 with a significant influence in the estimation, making the calibration procedure not trivial. The computa-
353 tion complexity presented in Table 2 is a key factor in applications with real-time constraints or when the
354 processing power available is limited. For precision and accuracy, we evaluated the A50 and A95 statistics
355 in translation and rotation. First, let's analyze the results for the urban scenario. It is shown that the ICP
356 point-to-point, ICP point-to-plane, GICP, and NDT obtain the highest precision, followed by the CPD and
357 with the lowest precision, the GMM, SVR, and PF. Both the SVR and PF obtain the highest A50 error, thus,
358 the lowest accuracy. The GMM, on the other hand, yields a medium accuracy with a relatively small error
359 in translation, but with the third-highest value in the rotation error. A high accuracy was obtained with the
360 ICP point-to-point, ICP point-to-plane, GICP, NDT, and CPD. Based on the results obtained, we consider
361 that robust (with outlier rejection) ICP point-to-plane should be the first go-to method for any registration
362 problem related to urban environments. Meanwhile, the agriculture environment was a lot more challenging
363 for the presented approaches. As shown in Fig. 8 and in Fig. 12 (b), all the algorithms have a high proba-
364 bility of failure in rotation. These results suggest that the scan matching techniques should not be applied to
365 the raw data due to the highly unstructured environment, and, instead, key points of the orchards should be

381 solution.

- 382 • The results obtained from the urban data set show that accurate position estimation can be achieved in
383 relatively long path paths during straight driving. Nevertheless, when the vehicle turns, errors appear
384 in the frame-to-frame registration. Such errors became more evident when the vehicle stopped and
385 objects were moving around it. This outcome remarks one of the main limitations when using scan
386 matching techniques as sole localization strategy.
- 387 • In agricultural settings, the major problem was found in the rotation estimation. It was shown that
388 all the scan matching techniques have a high probability of failure in rotation (even for short paths),
389 mainly due to the unstructured shape of these scenarios. Therefore, it seems necessary to consider a
390 pre-processing that could obtain key points on the 3D raw data. This, however, is not a trivial task in
391 unstructured environments.
- 392 • The computing time can play a significant role in online applications with real-time constraints or
393 systems with limited processing power. Therefore, the time to convergence could limit the use of
394 some approaches; however, it is not an easy task to get a general evaluation of the time to convergence
395 in all the algorithms because there are several factors that have direct influence, such as the hardware
396 use, the programming language, the amount of parallelism, etc. As recommended in,¹⁹ time should
397 be considered only as a qualitative measure.
- 398 • Association among points is a key issue for scan registration. In this context, the experiments show
399 that data association is more accurate when the LiDAR beams collide with continuous and solid
400 surfaces, and it becomes more complex when the LiDAR beams penetrate the objects, as in the
401 agricultural scenario. When the association fails, the optimization for parameters estimation achieves
402 a higher probability of failure, as shown in Figs' consistency tests 10 and 9.
- 403 • The velocity of the mobile platform directly impacts on the overlap between two consecutive scans.

404 When the travel velocity increases, the overlap decreases. Future research should be devoted to better
405 understand the overlapping region of influence and its effect on the accuracy of the scan matching
406 approaches.

- 407 • Future work should include the assessment of other sensors for scan matching purposes, thus enhanc-
408 ing the information managed by the approach. Additionally, the influence of 3D sensors performance
409 (accuracy, precision, resolution) and their effects on the scan matching accuracy should be further
410 investigated.

- 411 • Finally, as shown in Figs. 7 and 8, the scan matching techniques as localization strategies in au-
412 tonomous vehicles should be used as a complementary technique to GNSS antennas (or another
413 absolute localization system), since it is susceptible to falling into inconsistency, thus jeopardizing
414 the autonomy and safety of the vehicle (and its possible passengers in urban applications).

415 **6 Conclusions**

416 In this work, we focused on the localization of autonomous vehicles based on the registration of 3D point
417 clouds acquired at different times from a LiDAR sensor. Eight different scan matching algorithms that repre-
418 sent the current state-of-the-art in the field were investigated, namely, ICP, its variations to point-to-point and
419 to point-to-plane, GICP, NDT, GMM, CPD, SVR, and PF. The choice for one of these algorithms generally
420 depends on several important characteristics such as accuracy, computational complexity, and convergence
421 rate, each of which depends, in turn, on the application of interest. To the best of our knowledge, a general
422 discussion of each of the above methods is not available in the literature. The algorithms were tested using
423 3D data of two types of outdoor environments: urban and agricultural. Results showed that the performance
424 of most registration algorithms heavily depends on the data used, and thus on the environment itself. The
425 agricultural setting proved to be more challenging due to natural objects with less structured features than
426 urban scenarios. The results presented herein are intended to encourage researchers and developers to build

427 improvements on the identified limitations by developing new scan matching systems based on more robust
428 algorithms and more accurate 3D sensors.

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438 **Appendix. Source codes**

439 The dataset used in this work can be found in:

- 440 • **Ford Dataset (Urban)** <http://robots.engin.umich.edu/SoftwareData/Ford>
- 441 • **Lleida Dataset (Agriculture)** <http://www.grap.udl.cat/en/publications/datasets.html>

442 Following, the repositories of the source codes used in this tutorial. [Please refer to Section II for the](#)
443 [mathematical background and to Section III for the design parameters adopted in each algorithm.](#)

- 444 • **ICP** <https://www.mathworks.com/help/vision/ref/pcregistericp.html>
- 445 • **G-ICP** <https://pointclouds.org/>
- 446 • **NDT** <https://pointclouds.org/>

- 447 • **CPD** <https://github.com/gadomski/cpd>
- 448 • **SVR** <https://github.com/neka-nat/probreg>
- 449 • **GMM** <https://github.com/bing-jian/gmmreg>
- 450 • **Particle Filter** https://github.com/DrGabor/Vanilla_PF_ICP

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